Kelvin Zhao

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EDUCATION

University of British Columbia • Bachelor of Science, Computer Science • Vancouver, BC, CAN • May 2024 Grad

Key Courses: 416: Distributed Systems, 418: Parallel Computing, 406: Computational Optimization

SKILLS

Programming Languages: Java, JavaScript, TypeScript, Python, C#

Tools and Frameworks: React, Angular, Node.js (Express), Flask, AWS (CDK), Docker, Git, Linux

EXPERIENCE

Sony Pictures Imageworks *Software Developer Intern*

Vancouver, BC, CAN

Jul 2023 – Jan 2024

• Delivered a **full-stack**, **cross-platform note management application** using **Angular**, **Flask**, **Oracle**, and **Electron**. This app deploys as both a **web and desktop application** from a **shared codebase** and significantly contributes to the company's initiative for enhancing artist documentation discovery and accessibility.

- Created an Oracle database schema using SQLAlchemy ORM in a Flask backend to manage and categorize over 200 artist notes, optimizing content organization and retrieval on the company's isolated content delivery network (CDN). Ensured the application met end-user needs and expectations.
- Designed and implemented RESTful APIs to handle robust CRUD operations on notes, categories, and tags.
- Implemented UI/UX enhancements outside of project scope based on artist and stakeholder feedback.

Paragon Testing (Acquired by Prometric)

Remote (Vancouver, BC, CAN)

Software Developer Intern

Jan 2022 – Aug 2022

- **Developed and fulfilled 35+ full-stack feature requirements** in collaboration with company stakeholders. Scoped, designed, and implemented changes in **Angular** and **C#** in accordance with stakeholders' needs.
- Increased efficiency of quality assurance by 30% by writing SpecFlow scripts to automate repetitiveness of feature testing and regression testing, significantly reducing manual effort and potential for human error.
- Optimized operational reports and **SQL stored procedures** to maintain quality of business intelligence. **Reduced the number of redundant outgoing reports by 86%.**
- Enhanced the functionality of several internal web applications. Transformed Angular components to **optimize administrative processes** and resolve UI problems that were negatively impacting productivity.

PROJECTS

LetMeInUBC

- A **serverless React app** to help UBC students with course registration by sending an email when a desired course becomes available—for free! Attracted and serviced **over 300 unique course tracking requests**.
- Streamlined **Python** and **TypeScript** functions to use AWS Lambda and DynamoDB instead of previous container hosting, which removed 100% of costs (\$45 to \$0 per month).
- Lead developer of back-end. Used **AWS Lambda**, **Beautiful Soup**, and **AWS API Gateway** to detect and notify students when a course is available. Developed using **AWS CloudFormation**.

Echo

- A platform game developed for *Global Game Jam 2020* using **C#** and **Unity 2D Engine**.
- Led a team of 3 engineers, facilitating the implementation of characters and game physics while closely communicating with game artists. Also assisted game artists with level design and Unity-related issues.
- Delegated high-priority programming tasks and ensured delivery of a demo within the 48-hour deadline.